

Tuesday, June 30, page 1 of 2

Gate hours: noon – 10PM

Headquarters at Volunteer Point: 12-6PM

Merchant hours:

	Town Square	Court and west field	War field center: Rapier & C/T	War field east: Heavy	Archery range	Thrown weapons range	Equestrian
12-1pm	Site opens to populace at noon						
1-2pm					Volunteers needed to help set up hay bales: noon until done		
2-3pm							
3-4pm						Range opens early if set up	
4-5pm							
5-6pm						Volunteers needed to help rake the range	
6-7pm					CLOSED for dinner		
7-8pm					Open range time		Earlybird potluck
8-9pm							
9-10pm					CLOSED		Sunset
After 10							
QUIET HOURS BEGIN AT 12AM							

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	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
12-1pm	Site opens to populace at noon					
1-2pm	Set-up Day: noon until done Volunteers needed to set up pavilions, day shades, classrooms, and tables to be used as classrooms and salons.					
2-3pm						
3-4pm						
4-5pm						
5-6pm						
6-7pm						
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Wednesday, July 1, page 1 of 2

Gate hours: 10AM–8PM

Headquarters at Volunteer Point: 9AM-8PM

Merchant hours:

Showers arrive: hours TBA

	Town Square	Court and west field	War field center: Rapier & C/T	War field east: Heavy	Archery range	Thrown weapons range	Equestrian	
8-9am					Open range time			
9-10am				Armor inspection		Range hours TBA		
10-11am				War Scenarios			Mounted combat practice	
11am-12								
12-1pm						CLOSED for lunch		Meet-n-Greet
1-2pm				1PM Water station class: at station #2	Mystical creatures shoot by Mungke/ Julianna			
2-3pm			Armor inspection, authorizations, spear practice					Archery with Kean
3-4pm	Welcome to the War Bear-Pit Tournament (Rapier, C&T) 3:30PM YAC practice 4:30PM YAC Fight-a-Knight			Siege engine inspections, test fire, & authorizations	Open range time			
4-5pm								Jereeds for fun
5-6pm								
6-7pm					CLOSED		Obstacles practice, open arena	
7-8pm					Open range time			
8-9pm								
9-10pm					CLOSED		Sunset	
After 10								

QUIET HOURS BEGIN AT 12AM

Wednesday, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Lovely Largesse Display and Competition & Then and Now- A Display to Be Proud of SCA Growth		Everything Salve		Open Scribal time!	Cooks' Play Date 10AM-6PM
11am-12		All in the Details: 14th century menswear in England and France		Design Your Own Sion-style Pouch and Other Medieval Things to Knit	How to do GREAT Documentation for A&S	
12-1pm	CLOSED for lunch					Family activities pavilion: Craft & Hangout 12-4PM
1-2pm	(go to the War field for Water Station Success)	Field of Dharma: Bhagavad Gītā for Scholar-Warrior-Kings	12-Strand Braided Belt		Open Scribal time!	
2-3pm	Simple Anglo-Saxon Pouches & Bags			English Country Dance for Beginners (Part 1)		
3-4pm	The Incredible Wearable Rectangle	Presentation skills for the Nervous	Knitting Basics for the Complete Beginner - Part 1			
4-5pm				Easy Bouncy Dances for All Ages (Part 1)		
5-6pm						
6-7pm						
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Thursday, July 2, page 1 of 2

Gate hours: 10AM-8PM

Headquarters at Volunteer Point: 9AM-8PM

Merchant hours:

Shower hours: TBA

	Town Square	Court and west field	War field center: Rapier, C&T	War field east: Heavy	Archery range	Thrown weapons range	Equestrian
8-9am					Open range time		
9-10am			Armor inspection & warm-ups	Armor inspection		Range hours TBA	
10-11am			Bridge battle	War Scenarios with mixed troops	Rebecca Redarrow's novelty shoot		Archery with Hanieh
11am-12			Castle siege				Jereeds for fun
12-1pm			Open field		CLOSED for lunch		Meet-n-Greet
1-2pm		Rose Happy Hour	City battles		Shoot for the Stars by Lady Elove		
2-3pm		Rose Tournament (both heavy and steel)					Sword stuff practice
3-4pm					Siege engine inspections, test fire, & authorizations	Open range time	
4-5pm		Rose YAC Tournament					
5-6pm							
6-7pm					CLOSED		Obstacles practice, open arena
7-8pm							
8-9pm	8:30PM setup for Hafla 9:00PM Hafla begins				Night shoot by Dame Johanna, starts 8:45pm		
9-10pm							Sunset
After 10							
QUIET HOURS BEGIN AT 12AM							

Thursday, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Lovely Largesse Display and Competition & Then and Now- A Display to Be Proud of SCA Growth	Silk Marionetts	Dry Distillation: Using Medical Alchemy to Make Smelling Salts		Open Scribal time!	Cooks' Play Date 10AM-6PM
11am-12				Skjoldehamn Belt & Ties		
12-1pm	CLOSED for lunch					Family activities pavilion: Craft & Hangout 12-4PM
1-2pm		Fabulous Fiber weaving Salon	From Sicily to Shakespeare: The Evolution of the Sonnet	15th Century Italian Dance for Beginners	Open Scribal time!	
2-3pm	Soldering Silver and Gold		Skjoldehamn Hood			
3-4pm	WKNG Embroidery Salon/Sip n' Stitch	Demystifying the Medieval Mouth: Reading Primary Sources Aloud as a Gateway to Hearing the Past in Your Own Voice	Knitting Basics for the Complete Beginner - Part 2			
4-5pm						
5-6pm		Recruiting and Retention in the SCA; The Results of a Society-Wide Survey		Open Practice for Dance Musicians- Pt 1		
6-7pm						
7-8pm						
8-9pm						
9-10pm						Chandler Camp: Vigil party for Melike Bint Mihail
After 10						
QUIET HOURS BEGIN AT 12AM						

Friday, page 1 of 2

Gate hours: 10AM–6PM

Headquarters at Volunteer Point: 9AM–8PM

Merchant hours:

Shower hours: TBA

	Town Square	Court and west field	War field center: Rapier, C&T	War field east: Heavy/YAC	Archery range	Thrown weapons range	Equestrian
8-9am					Open range time		
9-10am			Armor inspection warm-ups	Armor inspection		Range hours TBA	
10-11am			Bridge battle	War Scenarios 10AM-2PM Kingdom vs Kingdom YAC 12:30PM inspections & melee class 1-2:30PM melees on the field, then town/castle 1PM: Water bearing class	Novelty prize shoot by Fearghus MacCulloch		Mounted combat practice
11am-12			Castle siege				
12-1pm			Open field		CLOSED for lunch		Meet-n-Greet
1-2pm			City battles		Novelty fun shoot by Lady Elovei		
2-3pm	Harnischfechten tournament	Squire's Tournament until 4:30PM 4:30PM set up for court					Archery with Kean
3-4pm	Tournament of Kingdoms (C&T)				Siege engine inspections IF NEEDED for late arrivals	Open range time	
4-5pm							Jereeds for fun
5-6pm		5PM: West Kingdom Court in royal camp pavilion					
6-7pm		6:30PM: An Tir Kingdom Court on the west War Field			CLOSED		Obstacles practice, open arena
7-8pm					Open range time		
8-9pm	8:30PM setup for Hafla 9:00PM Hafla begins			(siege setup)			
9-10pm				Siege night shoot	CLOSED		Sunset
After 10							
QUIET HOURS BEGIN AT 12AM							

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	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Lovely Largesse Display and Competition & Then and Now- A	Pewterers' Meet and Greet	The Four "P"s of Experimental Archaeology		Open Scribal time!	Cooks' Play Date 10AM-6PM
11am-12	Display to Be Proud of SCA Growth	Undressing a Landsknecht-Layers of German Costuming	The An Tir A&S Judging Rubric – A Useful Tool for Crafters	Learning to music as an adult!		
12-1pm	CLOSED for lunch					Family activities pavilion: Craft & Hangout 12-4PM
1-2pm	Bellydance with Princess Nasrine	Finnish Tablet Weaving - Tie-Down Technique	Hands On Making 16th Century Pastels	(go to the War field for Water Station Success)	Open Scribal time!	
2-3pm		14th c. Narrow tabletwoven edges		English Country Dance for Beginners (Part 2)		
3-4pm	Made at the War Show and Tell Social Tea	Faux Stained Glass for Event Decoration	Making and using boar's bristle "waxed ends" for stitching leather	Middle Eastern Sword Dance - Intermediate Level		
4-5pm				Easy Bouncy Dances for All Ages (Part 2)		
5-6pm		Much Ado About Brewing: Sack, Sorrow, and Second Helpings		Open Practice for Dance Musicians- Pt 2		
6-7pm				Open Bardic Time (Host Leah)		
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Saturday, page 1 of 2

Gate hours: 10AM–2PM

Headquarters at Volunteer Point: 9AM–8PM

Merchant hours:

Shower hours: TBA

	Town Square	Court and west field	War field center: Rapier, C&T	War field east: Heavy/YAC	Archery range	Thrown weapons range	Equestrian	
8-9am					Open range time			
9-10am			Melees (Rapier, C&T)	Armor inspection		Range hours TBA		
10-11am			Fight through a story campaign where each battle affects the ones later in the day	War Scenarios 10AM-2PM Kingdom vs Kingdom			Archery competition	
11am-12								
12-1pm	Family activities pavilion: Craft & Hangout 12-4PM		Period Master Tourney (Rapier, C&T)	YAC 12:30PM inspections & melee class 1-2:30PM melees on the field, then town/castle	CLOSED for lunch		Meet-n-Greet	
1-2pm						Open range time		
2-3pm	Cancer Sucks Tourney (heavy)				Open range time		Grd2Mtd demo	
3-4pm								
4-5pm		(setup court)					Quintain competition	
5-6pm		5:30PM Grand Court (hosted by West Kingdom)						
6-7pm						CLOSED		Clean up obstacles
7-8pm					Open range time			
8-9pm								
9-10pm		Kingdom party (probably)			CLOSED		Sunset	
After 10								
QUIET HOURS BEGIN AT 12AM								

Saturday, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Lovely Largesse Display and Competition & Then and Now- A Display to Be Proud of SCA Growth	Best Bog Art or Science	Tasseography -history, lore, and lesson in divination in coffee grounds		Open Scribal time!	Cooks' Play Date 10AM-6PM
11am-12				Frisian Hats and Stitches of the 7th to 10th centuries		
12-1pm	CLOSED for lunch					Family activities pavilion: Craft & Hangout 12-4PM
1-2pm		Make a Turkey Wing whisk broom	Fix-It Station	A Simple 14-16th Century Carry Bag	How to do GREAT Documentation for A&S	
2-3pm		All About Necklines			Open Scribal time!	
3-4pm	Begin Pickup of Display and Competition Pieces	Holy Smoke! Incense cone make and take		Intro to Darbuka		
4-5pm	4:30 Deadline to pick up Display and Competition Pieces		Beyond the Booze Brew-ha-ha, Too!			PRIVATE Royal Gift Exchange & Happy Hour. Hosted by Dame Ciara & HL Elinora
5-6pm				An Tir-West Ball!		
6-7pm						
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Sunday, page 1 of 1

Headquarters at Volunteer Point tentatively open 10AM-12PM

	Town Square	Court and west field	War field center: Rapier & C/T	War field east: Armored Combat	Archery range	Thrown weapons range	Equestrian
8-9am					Volunteers needed to break down the range		
9-10am							Packdown
10-11am							
11am-12							
12-1pm							Final sweep
1-2pm							
2-3pm							
3-4pm	Site closes to the populace at 3pm						

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am	Pack down day Volunteers needed, please, to take down and pack up pavilions, tables, take out trash, etc.					
9-10am						
10-11am						
11am-12						
12-1pm						
1-2pm						
2-3pm						
3-4pm	Site closes to populace at 3pm					