

Tuesday, June 30, page 1 of 2

Gate hours: noon – 10PM

Headquarters & Volunteer Point: 12-6PM

Merchants: may be open early

Showers: setting up

	Town Square	Court and west field	War field center: Rapier & C/T	War field east: Heavy	Archery range	Thrown weapons range	Equestrian
12-1pm	Site opens to populace at noon						
1-2pm					Volunteers needed to help set up hay bales: noon until done		
2-3pm							
3-4pm					Range opens early if set up		
4-5pm							
5-6pm						Volunteers needed to help rake the range	
6-7pm					CLOSED for dinner		
7-8pm					Open range time		Earlybird potluck
8-9pm							
9-10pm					CLOSED		Sunset
After 10							
QUIET HOURS BEGIN AT 12AM							

Tuesday, June 30, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
12-1pm	Site opens to populace at noon					
1-2pm	Set-up Day: noon until done Volunteers needed to set up pavilions, day shades, classrooms, and tables to be used as classrooms and salons.					
2-3pm						
3-4pm						
4-5pm						
5-6pm						
6-7pm						
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Wednesday, July 1, page 1 of 2

Gate hours: 10AM–8PM

Headquarters & Volunteer Point: 9AM–8PM

Merchants open

Showers open 8AM–noon, 2PM–8PM

	Town Square	Court and west field	War field center: Rapier & C/T	War field east: Heavy	Archery range	Thrown weapons range	Equestrian	
8-9am					Open range time			
9-10am				Armor inspection				
10-11am	Family: Story Time w/ Princess Alya			War Scenarios	Youth training session by Michael of Foxwood		Mounted combat practice	
11am-12	Family: Intro to Chariots							
12-1pm					1PM Water station class: at station #2	CLOSED for lunch		Meet-n-Greet
1-2pm				Mystical creatures shoot by Mungke/Julianna		Open range with Marshal Games & competitions!		
2-3pm			Armor inspection, authorizations, spear practice				Archery with Kean	
3-4pm	Welcome to the War Bear-Pit Tournament (Rapier, C&T)			Siege engine inspections, test fire, & authorizations	Open range time			
4-5pm								Jereeds for fun
5-6pm		3:30PM YAC practice 4:30PM YAC Fight-a-Knight						
6-7pm					CLOSED for dinner		Obstacles practice, open arena	
7-8pm					Open range time			
8-9pm	Family: Bubbles and Swords!							
9-10pm					CLOSED		Sunset	
After 10								

QUIET HOURS BEGIN AT 12AM

Wednesday, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Then and Now Display drop-offs	Medieval Songs to sing 'Round the Campfire			Open Scribal time!	Cooks' Play Date 10AM-6PM
11am-12	Lovely Largesse display/competition drop-offs	All in the Details: 14th century menswear in England and France	Recruiting and Retention in the SCA: The Results of a Society-Wide Survey	Design Your Own Sion-style Pouch and Other Medieval Things to Knit	Camelot 101: An Intro to King Arthur	
12-1pm	CLOSED for lunch					Family activities pavilion: Craft & Hangout 12-4PM
1-2pm	(go to the War field for Water Station Success)	Field of Dharma: Bhagavad Gītā for Scholar-Warrior-Kings	12-Strand Braided Belt		Open Scribal time!	
2-3pm	Simple Anglo-Saxon Pouches & Bags			English Country Dance for Beginners (Part 1)		
3-4pm	The Incredible Wearable Rectangle	Presentation skills for the Nervous	Knitting Basics for the Complete Beginner - Part 1			Family activities pavilion: Mask making
4-5pm						
5-6pm						
6-7pm						
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Thursday, July 2, page 1 of 2

Gate hours: 10AM-8PM

Headquarters & Volunteer Point: 9AM-8PM

Merchants open

Shower hours 8AM-noon, 2PM-8PM

	Town Square	Court and west field	War field center: Rapier, C&T	War field east: Heavy	Archery range	Thrown weapons range	Equestrian
8-9am					Open range time		
9-10am			Armor inspection & warm-ups	Armor inspection			
10-11am			Bridge battle	War Scenarios with mixed troops	Rebecca Redarrow's novelty shoot		Archery with Hanieh
11am-12			Castle siege				Jereeds for fun
12-1pm			Open field		CLOSED for lunch		Meet-n-Greet
1-2pm		Rose Happy Hour	City battles		Shoot for the Stars by Lady Elevel	Open range with Marshal	
2-3pm		Rose Tournament (both heavy and steel)				Games & competitions!	Sword stuff practice
3-4pm				Siege engine inspections, test fire, & authorizations	Open range time		
4-5pm		Rose YAC Tournament 4-5:30PM					
5-6pm							
6-7pm					CLOSED for dinner		Obstacles practice, open arena
7-8pm							
8-9pm	8:30PM setup for Hafla 9:00PM Hafla begins				Night shoot by Dame Johanna, starts 8:45pm		
9-10pm						Sunset	
After 10							
QUIET HOURS BEGIN AT 12AM							

Thursday, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Then and Now Display drop-offs	Silk Marionetts	Dry Distillation: Using Medical Alchemy to Make Smelling Salts		Open Scribal time!	Cooks' Play Date 10AM-6PM
11am-12	Lovely Largesse display/competition drop-offs	Let's go on Pilgrimage! Quest for the Holy Porkchop		Skjoldehamn Belt & Ties		Family activities pavilion: 11AM Heraldry & Illumination
12-1pm	CLOSED for lunch					12-4PM Craft & Hangout
1-2pm		Fabulous Fiber weaving Salon	From Sicily to Shakespeare: The Evolution of the Sonnet	15th Century Italian Dance for Beginners	Open Scribal time!	Meet @ Family activities pavilion at 2PM: Assassins Guild Cookie delivery!
2-3pm	Soldering Silver and Gold		Skjoldehamn Hood	An Tir Choir Rehearsal		
3-4pm	WKNG Embroidery Salon/Sip n' Stitch	Demystifying the Medieval Mouth: Reading Primary Sources Aloud...	Knitting Basics for the Complete Beginner - Part 2	Everything Salve		
4-5pm						
5-6pm				Open Practice for Dance Musicians- Pt 1		
6-7pm						
7-8pm						8PM@Glyn Dwfn: Youth Bardic Circle w/ Smores Vigils 9PM @ Chandler: Melike Bint Mihail 9PM @ Peaches-Outlands: Luxia Sabina, Paul Hillman
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Friday, page 1 of 2

FINAL SCHEDULE - ALWAYS WATCH FOR CHANGES ON-SITE - UPDATED JUNE 25, 2026

Gate hours: 10AM–6PM
 Merchants open

Headquarters & Volunteer Point: 9AM–8PM
 Shower hours 8AM–noon, 2PM–8PM

	Town Square	Court and west field	War field center: Rapier, C&T	War field east: Heavy/YAC	Archery range	Thrown weapons range	Equestrian
8-9am					Open range time		
9-10am			Armor inspection warm-ups	Armor inspection			
10-11am			Bridge battle	War Scenarios 10AM-2PM Kingdom vs Kingdom	Novelty prize shoot & vigil celebration for Fearghus MacCulloch		Mounted combat practice
11am-12			Castle siege				
12-1pm			Open field	YAC 12:30PM inspections & melee class	CLOSED for lunch		Meet-n-Greet
1-2pm			City battles	1-2:30PM melees on the field, then town/castle	Novelty fun shoot by Lady Elovel	Open range with Marshal	
2-3pm	Harnischfechten tournament	Unbelted Tournament until 4:30PM		2PM: Water bearing class			Games & competitions!
3-4pm	Tournament of Kingdoms (C&T)	4:30PM set up for court		Siege engine inspections IF NEEDED for late arrivals	Open range time		
4-5pm							Jereeds for fun
5-6pm		5PM: West Kingdom Court @ the West Pavilion			CLOSED for dinner		Obstacles practice, open arena
6-7pm		6:30PM: An Tir Kingdom Court @ the An Tir pavilion					
7-8pm					Open range time		
8-9pm	8:30PM setup for Hafla			Family: Chariot Racing			
9-10pm	9:00PM Hafla begins			Siege night shoot	CLOSED		Sunset
After 10							
QUIET HOURS BEGIN AT 12AM							

Friday, page 2 of 2

FINAL SCHEDULE - ALWAYS WATCH FOR CHANGES ON-SITE - UPDATED JUNE 25, 2026

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Then and Now Display drop-offs	Pewterers' Meet and Greet	The Four "P"s of Experimental Archaeology		Illuminated Letters	Cooks' Play Date 10AM-6PM
11am-12	Lovely Largesse display/ competition drop-offs	Undressing a Landsknecht- Layers of German Costuming	The An Tir A&S Judging Rubric – A Useful Tool for Crafters	Learning to music as an adult!		
12-1pm	CLOSED for lunch					
1-2pm	Bellydance with Princess Nasrine	Finnish Tablet Weaving - Tie-Down Technique	Hands On Making 16th Century Pastels		Open Scribal time!	11AM Make and take pouches 12-4PM Craft & hangout
2-3pm	(go to the War field for Water Station Success)	14th c. Narrow tabletwoven edges		English Country Dance for Beginners (Part 2)		
3-4pm	Made at the War Show and Tell Social Tea	Faux Stained Glass for Event Decoration	Making and using boar's bristle "waxed ends" for stitching leather	Middle Eastern Sword Dance - Intermediate Level		4-5PM Make & Take Ancient Paintbrush & Paint Set
4-5pm				Easy Bouncy Dances for All Ages (Part 2)		
5-6pm				Open Practice for Dance Musicians- Pt 2		6PM @ Blue Crush: Ikusa game ?PM @ Northern Marches: Tavern Night
6-7pm				Open Bardic Time (Host Leah)		Vigils! 7:30PM@Summits: Randulf Greenwall, Margaret inghen Domnaill, Ainslee Goldheart
7-8pm						
8-9pm						8PM @ Iron Ring: Levi Ben Daniel 8PM @ Argent Company: post-Pelican party for Francis Darcy
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

Saturday, page 1 of 2

FINAL SCHEDULE - ALWAYS WATCH FOR CHANGES ON-SITE - UPDATED JUNE 25, 2026

Gate hours: 10AM–2PM
 Merchants open

Headquarters & Volunteer Point: 9AM–8PM
 Shower hours 8AM–noon, 2PM–8PM

	Town Square	Court and west field	War field center: Rapier, C&T	War field east: Heavy/YAC	Archery range	Thrown weapons range	Equestrian
8-9am					Open range time		
9-10am			Melees (Rapier, C&T)	Armor inspection			
10-11am			Fight through a story campaign where each battle affects the ones later in the day	War Scenarios 10AM-2PM Kingdom vs Kingdom			Archery competition
11am-12							
12-1pm				YAC 12:30PM inspections & melee class	CLOSED for lunch		Meet-n-Greet
1-2pm				1-2:30PM melees on the field, then town/castle	Open range time	Open range with Marshal	
2-3pm	Cancer Sucks Tourney (heavy)		Period Master Tourney (Rapier, C&T)				
3-4pm							
4-5pm		(setup court)					Quintain competition
5-6pm		5:30PM Grand Court (hosted by West Kingdom)					
6-7pm					CLOSED for dinner		Clean up obstacles
7-8pm					Open range time		
8-9pm							
9-10pm	Kingdom party (after Court)				CLOSED		Sunset
After 10							
QUIET HOURS BEGIN AT 12AM							

Saturday, page 2 of 2

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am						
9-10am						
10-11am	Then and Now Display drop-offs	Best Bog Art or Science competition drop-offs	Tasseography -history, lore, and lesson in divination in coffee grounds		Open Scribal time!	Cooks' Play Date 10AM-6PM Family activities pavilion: 10AM-12PM Mask Making 12-4PM: Craft & Hangout
11am-12	Lovely Largesse display/ competition drop-offs	Mists/Summits Largesse Competition drop-offs	All about doing the Morning Cry	Frisian Hats and Stitches of the 7th to 10th centuries		
12-1pm	CLOSED for lunch					
1-2pm	Populace judging: Battle of the Principalities Mists/Summits	Make a Turkey Wing whisk broom	Fix-It Station	A Simple 14-16th Century Carry Bag	How to do GREAT Documentation for A&S	
2-3pm	Largesse Competition	Closed for Bog competition judging	All About Necklines		Open Scribal time!	
3-4pm	Closed for Lovely Largesse judging	Holy Smoke! Incense cone make and take	Beyond the Booze Brew-ha-ha, Too! (non-alcoholic)	Intro to Darbuka	Closed to prepare for private event	
4-5pm	Closed to sort and assemble largesse baskets	Pick up Bog entries 4-4:30PM	Much Ado About Brewing: Sack, Sorrow, and Second Helpings (21+, show ID)		PRIVATE Royal Gift Exchange. Hosted by Dame Ciara & HL Elinora	
5-6pm				An Tir-West Ball!		
6-7pm						
7-8pm						
8-9pm						
9-10pm						
After 10						
QUIET HOURS BEGIN AT 12AM						

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Headquarters & Volunteer Point tentatively open 10AM-12PM

	Town Square	Court and west field	War field center: Rapier & C/T	War field east: Armored Combat	Archery range	Thrown weapons range	Equestrian
8-9am					Volunteers needed to break down the range		
9-10am							Packdown
10-11am							
11am-12							
12-1pm							Final sweep
1-2pm							
2-3pm							
3-4pm	Site closes to the populace at 3pm						

	A&S Pavilion 1	A&S Pavilion 2	A&S Pavilion 3	A&S Pavilion 4	A&S Pavilion 5	Other Locations
8-9am	Pack down day Volunteers needed, please, to take down and pack up pavilions, tables, take out trash, etc.					
9-10am						
10-11am						
11am-12						
12-1pm						
1-2pm						
2-3pm						
3-4pm	Site closes to populace at 3pm					