An Tir West War XXXVII June 27th – July 2nd, 2023



General Schedule

Tuesday the 27th: Site Opens at 12:00pm for everyone!

General	War Field (Heavy)	War Field (Rapier or C&T)	Town Square	Archery Range
June 28th				
Wednesday				
8:00 AM				
8:30 Wake Up Call				
00:6		C&T Armor Inspection		Novelty/Dots
9:30		C&T War Scenarios Start		
10:00 Gate Opens				
10:30				
11:00				Open Range
11:30				
12:00 PM				Royal Rounds
12:30				
1:00			Cut and Thrust Armor Armor as	
1:30			Worn Tournament (C&T)	
2:00				IKAC Rounds
2:30				
3:00				Archer on the
3:30				壹
4:00				
4:30				
5:00				
5:30				
00:9				
6:30				
7:00				
7:30				
8:00				
Later				

General	War Field (Heavy)	War Field (Rapier or C&T)	Town Square	Archery Range
June 29th				
Thursday				
8:00 AM				
8:30 Wake Up Call	Missile Inspection			
0:00	Heavy Armor Inspection	Rapier Armor Inspection		Mungke &
9:30		Rapier War Scenarios Start		Iulianna Novelty
10:00 Gate Opens	Heavy War Scenarios Begin			Shoot
10:30				
11:00				Open Range
11:30				
12:00 PM				Signy luau
12:30				Novelty
1:00			Bridesmaid Tournament (Rapier)	Archer on the
1:30				E
2:00	Last War Scenario of Day			Ivar the Old/s
2:30				novelty shoot
3:00	Rose Tournament (Heavy and	Rose Tournament (Heavy		
3:30	Rapier)	and Rapier)		
4:00				
4:30				
5:00				
5:30				
00:9				
6:30				
7:00				
7:30				
8:00 BIG GAY Root Beer Social,				
Later Barony of Glyn Dwfn Encampment	ıt .			

Odleda	wai i ielo (i ieavy)	war rield (Raplet of Coll)	Iown Square	Alcilety Ralige
June 30th				
Friday				
8:00 AM				
8:30 Wake Up Call	Missile Inspection			
00:6	Heavy Armor Inspection	C&T Armor Inspection		
9:30		C&T War Scenarios Start		
10:00 Gate Opens	Heavy War Scenarios Begin			Freaky FITA
10:30				Friday
11:00				
11:30				
12:00 PM				
12:30				
1:00			Cut and Thrust Tournament of	War
1:30			Kingdoms (C&T)	Kaleidoscope
2:00	Last War Scenario of Day			
2:30				
Fundrais				Archer on the
3:30 the Trevor Project Shire			Squires Tournament (Heavy)	豆
4:00				
4:30				
5:00				
5:30				
6:00 West Court	An Tir Court			
6:30 West Royal Encampment	An Tir Pavilion on the Warfield			
7:00 Vigil for Cassandra Deveroux,				
7:30 Unremarkable Ditch Encampment				
8:00				
Later				8:30 Night
				Shooti

	General	War Field (Heavy)	War Field (Ranier or C&T)	DWN Sollare	
	Odicial	wal rield (rieavy)	wal rield (Itable) of Carl)	odnaie	Alcilety Natige
July 1st					
Saturday					
8:00 AM	8:00 AM Gate Opens				
8:30	8:30 Wake Up Call	Missile Inspection			
00:6		Heavy Armor Inspection	Rapier Armor Inspection		
9:30			Rapier War Scenarios Start		
10:00		Heavy War Scenarios Begin			
10:30					
11:00					Walk the Line
11:30					
12:00 PM					
12:30					
1:00				Hardcore Mode (Rapier)	
1:30					
2:00		Last War Scenario of Day			Ivar the Old/s
2:30			Period Master's Tournament		novelty shoot
3:00			(Rapier)	Cancer Sucks Fundraising	
3:30				Tournament (Heavy)	
4:00					
4:30					
2:00					
5:30					
00:9		Grand Court			
6:30		Hosted by the Kingdom of An Tir	Tir		
7:00					
7:30					
8:00					
Later	Later Vigil for Tracy Eriksdottir, Barony of Allyshia Encampment				

July 2nd, Sunday: Site Closes at 3:00pm!
You don't have to go home but you can't stay here!

Arts and Sciences Class Schedule

														Off-Line Footwork	for Fighters												
													Frisian Hats & Stitches	7-10th Century				Intro to Roman Clothing									
						14th Century Hygiene &	Cosmetics	Ointments, Decoctions, Oils,	and Poultices	A History fo Herbals		Intro to Inkle Weaving				Norse Jewelry Chain	Experiment	Anglo Saxon Embroidery									
				Archer's Hat Construction		Introduction to Mead Making						Weaving Off Your Toe: Very	Beginning Backstrap Band	Wedving													
				e Anglo-Saxon Pouches &	Bags	10:00 Labneh Cheese Making		11:00 Who Is That George Silver Guy	Anyway?	12:00 PM How Did Early Aglo-Saxons	12:30 Decorate Things?			2:00 Scroll Layout Fundamentals				4:00 Cutting A Reed Pen									
June 29th	Thursday	8:00 AM	8:30	00:6	9:30 E	10:00	10:30	11:00 \	11:30	12:00 PM I	12:30	1:00	1:30	2:00	2:30	3:00	3:30	4:00 (4:30	2:00	5:30	00:9	6:30	7:00	7:30	8:00	Later

												Basic Kumihimo															
												War Shield: A Beginner's	Guide	Mace Basics: Bonk 101		All Grain Beer Brewing		Calligraphy in a	Pseudo-Arabic Hand								
				Caterina Sforza: Alchemist &	Strategist	Developing Designs				Repair Station						Beginning Viking Embroidery	101										
						Setting Yourself Up for Sewing	Success, Fundamental Concepts		Signatures, and Uroscopy			How to be the Bard: Rhyme &	Rhythm			Beginning Scribal & Illumination											
				9:00 Skjoldehamn Hood		10:00 Skjoldehamn Belt & Ties		11:00 Making Pockets		12:00 PM Illuminating Leather Belts		1:00 Wire Wrapped Rings						4:00 Laundry Techniques Through	the Ages								
June 30th	Friday	8:00 AM	8:30	00:6	9:30	10:00	10:30	11:00	11:30	12:00 PM	12:30	1:00	1:30	2:00	2:30	3:00	3:30	4:00	4:30	2:00	5:30	00:9	6:30	7:00	7:30	8:00	Later

				Repair Station		Designing Your Own Sion Style	Pouch			The An Tir A&S Judging Rubric:	A Useful Tool for Crafters	Fabric Doll					Celtic Funerary Rituals	Viking Embroidery: The Next	Step, Putting it Together 102							
						Ghillie Shoes				Pompeii PopUp				Making In-Period Makeup	Accessible to All	"Advanced" Sewing Techniques	That Are Deceptively Easy	German Beer Drinking								
				9:00 Viking Cooking - Jorvik				11:00 How to Start & Run a Gold Key				Spezierie: Apothecary Shops of	the Italian Renaisance		Figure Magic Through History	3:00 Introduction to Copper Working "	•	4:00 Introduction to Leather Working								
July 1st	Saturday	8:00 AM	8:30	00:6	9:30	10:00	10:30	11:00	11:30	12:00 PM	12:30	1:00	1:30	2:00	2:30	3:00	3:30	4:00	4:30	2:00	5:30	00:9	6:30	7:00	7:30	

ONSITE SERVICES

- Recycling & ash cans
- Dumpsters
- Firewood for purchase
- Showers

SITE RULES

- 1. This site is rented by the Kingdom An Tir and as such reserves the right to move the site layout as seems fit. All decisions on land layout is at the event team's discretion. The site owner does not/will not negotiate land with you. Do not leave anything on site at the end of the event, if you do it will be put in the trash or lost and found as appropriate. If you have any questions on this please contact either the Land Steward.
- 2. Please smoke/vape in the privacy of your camp away from public areas, for the comfort & safety of all. Remember, Merchant Row, Town Square, EQ Arena, War Fields, archery/thrown weapons ranges, A&S, Courts, activity areas, and roads are specifically no-smoking areas. Do NOT smoke on the bridge.
- 3. Generators can be run during the times of 7:30 am 10:00 pm
- 4. No medical or recreational marijuana of any kind at the event. See FAQ below for reasoning.
- 5. Everyone has to sign the equestrian waiver. Even if I have a blue card? Yes. Even if I'm not going to do any activities with horses? Yes.
- 6. There is a creek/river onsite, bear this in mind concerning pets & children.
- 7. It may be cool and pleasant here but remember hydration and sunscreen!
- 8. If the grass is long the ground is likely SOFT! Don't drive in unmown or muddy areas! RV's will not be allowed to pass the RV parking area. This will be enforced. Anyone thinking it is a good idea to drive somewhere else maybe asked to leave site.
- 9. This is a working farm and also wildlife in the area; keep your pets under control at all times and have record of current vaccinations. Do NOT pet or feed livestock, do NOT approach wild animals.
- 10. Please don't burn our survey stakes! Please return pulled wooden stakes to Volunteer Point so we can use them again!
- 11. Fire Regulations: no ground fires, clear grass back 6' around fire pits, attend any flame source at all times, have extinguisher nearby, etc. NO fire-dancing, fire-spinning, fire-breathing, no black powder, etc. Oregon Department of Forestry or Coos Forest Protective Agency can ban even campfires at any time. If this happens, the Stewards will send out a town cry to that effect. {SUBJECT TO CHANGE AT LAST MINUTE}
- 12. There are ash barrels for the remains from your fire-pits. Please use them, and do not put your coals and ashes in a dumpster. Let's avoid having another dumpster fire as we have had in the past. *Don't dump garbage in the ASH BARRELS*
- 13. Please haul your trash to the dumpsters.
- 14. Quiet Hours are midnight to 6am.
- 15. The Staff of the War would kindly ask that everyone to please avoid channels 7, 8, 9 and 10, as they use these to run your War.
- 16. Fireworks are NOT allowed on site. If you want to go see a 4th of July fireworks display, there are ones in Gold Beach.

LOCAL SERVICES

GROCERY & SUPPLIES

- Nesika Beach Market, 4 miles south small local market. (Supporting war with Ice & other things)
- McKay's Gold Beach, 12 miles south, open 24 hours.
- Ray's Market Gold Beach, 13 miles south.
- Ray's Market Port Orford, 14 miles north.
- Fred Meyer Brookings, 40 miles south, full service with groceries, Starbuck's, fuel, sporting goods, pharmacy, hardware, etc.
- Dan's ACE, 29733 Ellensburg Ave, Gold Beach, OR 97444 (541.247.6822).

• Kerr's Ace Hardware. Full service, including lumber yard; 41 miles south, 711 Chetco Avenue, Brookings, OR 97415 (541.469.3139).

PHARMACIES

- Corner Drug, 29670 Ellensburg Ave, Gold Beach, OR 97444 (541) 247-4544
- Valurite Pharmacy, Next door to 24 hour McKay's Grocery Store
- Fred Meyer, 325 5th St, Brookings, OR 97415 (541) 469-1643
- Chetco Pharmacy & Gifts 890 Chetco Point Ter, Brookings, OR 97415 (541) 469-2616
- Rite Aid, 16261 Highway 101 S, Harbor, OR 97415 (541) 469-3121

HOSPITAL AND VETERINARY

Curry General Hospital 94220 4th St, Gold Beach, OR 97444, (541) 247-6621 Sutter Coast Hospital www.suttercoast.org, 800 E Washington Blvd, Brookings, OR 97415, (541) 469-9611 Veterinarian Town and Country Veterinary Clinic, 15740 Highway 101 Brookings, OR 97415, 541-469-4661

War Fighting

Heavy Fighting

Jump to Rapier and C&T

Conventions for An Tir West War 2023:

- 1) Weapons are limited to 9' in length.
- 2) No Plate is Proof Battles will alternate between with and without missile combat so everyone can have fun.
- 3) Death from Behind and Death on the Ground will be allowed with the following statement: "It is highly encouraged that you face your opponent before dispatching them while keeping in mind and perpetuating the notion that this is one of the most problem-free and fun wars around. This is a way in which we foster that." There will also be a demonstration before fighting begins each day.
- 4) Sides will be evened at Their Majesties West, An Tir and/or the Scenarios Directors discretion.

General Schedule Each Day: Thursday, Friday, and Saturday

8:30am Missile Inspection Begins

9:00am Armor Inspection Begins

9:45am Muster, Words from The Crowns and Marshals, Headcount

10:00am War Scenarios Begin

~2:00pm Last War Scenario for the day begins.

War Scenarios for the day will be presented on the war field each morning.

Rapier and Cut & Thrust

Jump to Descriptions

Rapier considerations for An Tir West War 2022:

In An Tir a cut can be valid if it has percussion so long as it has the appropriate amount of draw. Of course one should limit the percussive elements. In the West, percussion invalidates a cut. To perform a cut the blade must be placed and then pulled or pushed across the body.

To resolve this, we ask everyone for grace. An Tirian fighters should try their best to place and cut. They should also expect that cuts they felt were valid may not be taken due to this difference in blow calling. For West fighters, be generous when determining whether a blow was percussive or not. Also, if you receive a blow that is delivered with percussion, know that your opponent is not trying to be dangerous.

With this though, remember that if a blow has enough percussion to be dangerous and injur the opponent, it is always invalid under society rules and is not allowed. Anyone hitting with excessive force will be sanctioned.

Cut & Thrust considerations for An Tir West War 2022:

In An Tir, any blow received ends the fight. To recognize that a head shot is more deadly than a hand shot the greater blow convention is used where a death by head shot is superior to a death by limb shot.

In the West, blows to limbs are treated the same way as in rapier where a hit to the arm disables the arm and a hit to the leg disables the leg.

We will resolve this by discussing ahead of time for each tournament and melee what the rules will be. In a tournament, any two fighters can agree to use either rule set as desired. In a melee everyone must use the same rule set. We will determine based on how many fighters are present and will probably switch it up.

The other Cut and Thrust difference is the armor standard. In An Tir, fighters must wear rigid knees and rigid elbows. In the West fighters must wear padded elbows and do not have any requirement for knee armor.

Everyone will wear the armor that their kingdom authorized them with. Fighters from An Tir must ensure that they are not delivering excessive blows to their opponents. Fighters should not have relied on armor to keep their opponent safe in the past and must recognize that the opponent is not wearing that armor on the field.

TLDR: Try and be considerate with how you deliver and take cuts.

We will discuss how C&T limbs work.

West wears less armor in C&T, be aware of that.

SCENARIO DESCRIPTIONS

Approximate Daily Schedule 9am muster and armor inspections 9:30 warm-up melee start 10:00 main scenario A

10:45 main scenario B

11:30 fun scenarios

12:00 lunch break

13:00 Tourney A

14:00 Tourney B

16:00 End the day

"The West vs. An Tir War: A Battle for Glory and Honor!"

Day 1: Wednesday(C&T)/Thursday(Rapier)

The Great Raid (Resource Gathering): The drums of war echo across the open plains as the Kingdoms of West and An Tir clash for valuable resources. Bravery, strategy, and speed are the keys to victory in this desperate race against time. Will you hoard riches for your kingdom or will your enemies plunder them away?

Flags of Dominion (Capture the Flag): The battle moves to the treacherous terrain of the broken field where cunning and agility reign supreme. Four flags stand at the heart of the conflict. Can you storm the enemy lines, seize their flags, and hold your ground? Every flag captured is a step closer to dominance!

Day 2: Friday(C&T)/Saturday(Rapier)

Hilltop Hold (King of the Hill): As dawn breaks on the second day of war, a critical stronghold emerges amidst the chaos - the hilltop. Occupying this vantage point could turn the tide of the war. Will you be the one to lead your forces to victory and hold the hill against all odds?

Final Stand (Last Team Standing): As the sun begins to set, the open field becomes the stage for the final, decisive battle. With limited chances of resurrection, every life counts. Will you stand your ground, vanquish your enemies, and emerge as the last team standing, or will you fall in the pursuit of glory?

Prepare for the grand spectacle of war, camaraderie, and competition. Step into the fray and etch your name in the annals of history. The West vs. An Tir War awaits you!

Small Melees

Zombie Battle

Survive the apocalypse in our thrilling Zombie Battle! Begin as a human and fight off the growing zombie horde. Remember, only a well-placed blow to the head can take them down. But beware, one touch and you'll join the undead ranks. Will you survive or turn into a brain-hungry zombie?

Grand Melee

Brace yourself for the grandest of battles - the Grand Melee. Enter the field with all other fighters, and battle it out until only one warrior remains standing. Will you be the last one standing amidst the chaos?

Unleash your inner strategist in our exciting Team Melee event. Form a three-person team and face off against other teams. Coordinate, strategize, and fight until your team is the last one standing. Can your team outlast the others?

Test your endurance in our Rabid Bear Pit tournament! Defend your position against a growing number of challengers as you strive to take down as many opponents at the same time as possible. How many can you defeat before they overwhelm you?

Hold the Bridge

Stand your ground in our Hold the Bridge event! With a team of up to five fighters, defend your bridge against waves of attackers for as long as you can. How long can you maintain your fortress against the onslaught?

Revenge is sweet in our Kill the Killer event! Fight against everyone and remember, if you're killed, you can get back into the game if your killer is taken down. The game ends when one fighter has personally vanquished all others. Will you be the ultimate survivor?

Tournaments

WEDNESDAY, JUNE 28TH

CUT AND THRUST ARMOR AS WORN TOURNAMENT (C&T)

Step into a thrilling historical experience with our Cut and Thrust Armor as Worn Tournament! This round-robin tournament invites fighters to engage in combat where your armor isn't just for show, but plays a vital role in your defense strategy. The armor you don is your best friend on the battlefield, serving as your shield against incoming attacks. Modern armor like plastic or fencing masks? That counts as no armor at all! Leather or padded cloth will protect you from slashing cuts, chain armor holds against percussive and slashing cuts, and steel plate, the king of defense, is immune to all blows. Ready your armor, steel your courage, and enter the ring for a taste of historically-inspired combat like no other!

What: C&T Armor as Worn Tournament When: Wednesday, June 28th at 1:00pm

Where: Town Square

THURSDAY, JUNE 29TH

BRIDESMAID TOURNAMENT (RAPIER)

New to the world of combat or yet to taste the sweet victory of a tournament win? Our Bridesmaid Rapier Tournament is made just for you! This event is a perfect arena for fighters who have never won a tournament before, allowing them to cross swords with peers of similar skill level. In this round-robin style tournament, you will get the chance to fight against each of your competitors, showcasing your skills and learning from others. The top four warriors will progress to a thrilling single elimination round, culminating in a grand finale where the last two standing will battle it out in a best two out of three fight. This is your chance to step into the limelight and prove that you are more than just a bridesmaid in this sport of masters!

What: Bridesmaid Tournament

When: Thursday, June 29th at 1:00pm

Where: Town Square

ROSE TOURNAMENT (HEAVY AND RAPIER)

Long Live the Queens!

Their Majesties West and An Tir cordially invite all Companions of the Rose and Valorous Estate to a regal tournament of skill and daring. Each companion will choose four champions, two heavy combatants (one Knight and one unbelt or both unbelted) and two rapier combatants (one MoD and one uncollared or both uncollared). These teams will then face off against each other in an Atlantian Speed Tournament to determine who is truly the fairest in all the land. Come and fight for the honor of your kingdom and the grace of our society.

What: Rose Tournament

When: Thursday, June 29th at 3:00pm

Where: War Field in front of the An Tir Pavilion

* The Atlantian Speed Tournament is a tournament style that is a variation on the standard SCA double elimination. In the first "round" all fighters are given a single opponent and the round is fought simultaneously on the one list field. All losers then move to a second lists field and new opponents are selected on both fields. Any losers from the winners' field move to the losers' field. Any victors on the losers' field move to the winners' field. Any losers on the losers' field

will have been defeated twice, so they are eliminated from the tournament. This continues until there is only one fighter left or the number of remaining fighters is small enough to allow other tournament styles to be implemented.

FRIDAY, JUNE 30TH

CUT AND THRUST TOURNAMENT OF KINGDOMS(C&T)

All hail the champions of the realm! Introducing the grand Cut and Thrust Tournament of Kingdoms, a prestigious battlefield where the mightiest warriors from across our twin kingdoms converge for an epic showdown. This tournament is more than a simple contest - it's a celebration of skill, bravery, and camaraderie. The tournament kicks off with our field divided into four pools, each engaging in a fierce single elimination round. Rise to the top, for only the four strongest fighters from each pool earn the honor to proceed to the final, exhilarating single elimination tournament. Prepare your weapons, muster your mettle, and step into the spotlight as you fight for glory in the ultimate cut and thrust contest. The kingdoms watch on with bated breath - who will emerge as the champion this year?

What: Cut and Thrust Tournament of Kingdoms

When: Friday, June 30th at 1:00pm

Where: Town Square

SQUIRES TOURNAMENT (HEAVY)

An-Tir/West War is soon upon us, and as our heavy armored fighters prep their kits for battle, let it be known, that on Friday of war, at 3:30pm, Upon the Town Square, all squires (include perspective squires, and those sponsored) are welcomed to take part in a tournament to display you prowess, chivalry, and other qualities, to the order of chivalry, and indeed the populous.

This will be a standard style students tournament, starting off with two open field, challenge rounds, leading to a sweet 16, single elimination battle to the final victor.

I encourage all those who can participate, to do so.

This is an excellent opportunity to get one on one, fighting with many opponents you might not get to fight at your regular practice.

There is usually several knights, who will armor up and stand on the field, who are willing to accept the challenge of any worthy gentle.

Any fighter who is not a squire, or student, who wishes to participate, is encouraged to join us as well.

There are generally many knights who are willing sponsor a brave, adventurous soul.

You can direct any questions to myself @ psychochycken@gmail.com

I look forward to seeing you all.

Yis

Viscount Durin Oldenmoor Tjorkil's-kin KSCA

What: Squires Tournament

When: Friday, June 30th at 3:30pm

Where: Town Square

SATURDAY, JULY IST

HARDCORE MODE (RAPIER)

Will you dare to step into the shoes of our ancestors, facing the relentless reality of battle where every hit leaves a mark? Brace yourself for the Hardcore Mode tournament. Here, your endurance and skill are put to the ultimate test as injuries from previous rounds carry forward. If you lose a hand in the first round, you'll have to continue your fight handicapped. This thrilling contest is not for the faint-hearted, it demands precision and audacity. Only the most

resilient and skillful will stand tall in the end. Are you ready to showcase your true fighting spirit? The arena awaits your courage!

What: Hardcore Mode(Keep your wounds rapier tourney)

When: Saturday, July 1st at 1:00pm

Where: Town Square

CANCER SUCKS HEAVY FUNDRAISING TOURNAMENT (HEAVY)

Greetings Unto the Knowne World,

All heavy combatants are invited to participate in the eighth annual fundraising tournament at West / An Tir War to benefit the Providence Cancer Center.

For a \$10 entry donation you will have the opportunity to fight for the honor of your consort, win a fantastic prize, and support cancer research. Consorts, I invite you to inspire your fighter by standing at their side. The first fifty entrants will receive a unique token (any remaining tokens will be sold for \$5 each). Viscount Sir Ulfgar has again generously donated a round shield for the tournament prize and Duchess Kaaren has created a haversack for the most inspirational consort.

We are also seeking list runners, marshals, and heralds. Please let me know if you are available to support the tournament in this way.

Come support your favorite fighter!

Witness acts of chivalry and inspiration!

Kick cancer to the curb!

What: Cancer Fundraising Tournament When: Saturday, July 1 at 3:00pm

Where: Town Square Why: Because cancer sucks!

(To donate without participating in the tournament please go to **CLICK HERE**)

In Service.

Mastarinna Ula Brennasdottir

PERIOD MASTER'S TOURNAMENT (RAPIER)

The pathway to mastery is paved with countless trials and errors. Embracing the wisdom of historical fighters and emulating their techniques, we invite you to showcase your prowess in the Period Master's Tournament. Open to both rapier and cut-and-thrust combatants, you will need to demonstrate your chosen style to the judges, articulate three key principles of the style, and then put these principles into action in a series of fights. Be prepared to delve into each principle, explaining its essence, execution, and how it can be employed to secure victory. The ultimate champion will be the one who demonstrates a compelling application of their chosen principles in combat.

What: Period Master's Tournament When Saturday, July 1st at 2:30pm

Where: War Field

A&S Class Descriptions

See schedule above for planned start times.

Class times are subject to change. Please bring your own chair, drinking vessel, and beverage. All fees are paid directly to the instructor. Classes can be registered for at the A&S pavilions.

THURSDAY

Class Name: Simple Anglo-Saxon Pouches & Bags

Length: 1 hour

Instructor: Yseult of Broceliande

Description: Examine replicas from 580-630 CE England and Northern France. Handouts provided with

instructions for making your own bags.

Ages: 11 and up Class Size: 10 Cost: FREE

Class Name: Archer's Hat Construction

Length: 1 hour

Instructor: Helen Gaskyn

Description: Learn to size and make the Archer's hat. You will receive a handout with instructions, and be fitted

for your pattern. Ages: 7 and up Class Size: 10 Cost: FREE

Class Name: Labneh Cheese Making

Length: 1 hour

Instructor: Rose of Wolfscairn

Description: Make Labneh cheese on site! Labneh is made by straining liquid out of yogurt until it takes on the consistency of a soft cheese. Labneh can be used as the base for Tzatziki; as a dessert with honey, sour cherry syrup, or as a replacement for cream cheese in other desserts. You will learn the history and process, and be able to flavor your own personal portion as a treat to take back to camp.

Ages: All Ages Class Size: 8 Cost: \$10

Class Name: 14th Century Hygiene & Cosmetics

Length: 1 hour

Instructor: Gianna Alberti

Description: A course on 14th Century hygiene and cosmetics for all genders

Ages: All Ages Class Size: No limit

Cost: FREE

Class Name: Introduction to Mead Making

Length: 1 hour

Instructor: Luiggi Giovanni di Rossi

Description: The class will go over tools, materials, and processes so students can go home and feel confident about making their own mead. We will go over the steps to make mead, the various styles as well as some other variants and versions. We will create a short mead that will be consumed Saturday night. 21 AND OLD ONLY BRING YOUR ID IT WILL BE CHECKED BEFORE YOU ARE ALLOWED TO PARTICIPATE.

Ages: 21 and older *BRING YOUR ID*

Class Size: No limit

Cost: FREE

Class Name: Who is that George Silver guy anyway?

Length: 1 hour

Instructor: Alaryn Aecenstaeff

Description: A discussion on the relevance of George Silver to SCA Fencing and Cut & Thrust

Ages: 18 and up Class Size: 12 Cost: FREE

Class Name: Ointments, Decoctions, Oils, and Poultices

Length: 1 hour

Instructor: Seamus O'Caellaigh

Description: A beginners overview of various parts of plants, and ways to use them in period medicine.

Ages: All Ages Class Size: No limit

Cost: FREE

Class Name: A History of Herbals

Length: 1 hour

Instructor: Seamus O'Caellaigh

Description: A beginners overview of herbals, from 1st Century to the Printing Press and 1500's

Ages: All Ages Class Size: No limit

Cost: FREE

Class Name: How did Early Anglo-Saxons Decorate Things?

Length: 1 hour

Instructor: Yseult of Broceliande

Description: A "geek session" for those interested in Anglo-Saxon culture. I've done some research into the use of paint on early Anglo-Saxon artifacts and would love to share with others who want to just geek out about Anglo-Saxon crafts in general. I'm also interested in kolrosing- incised decorations. Bring what you're working

on and let's chat! Ages: 18 and older Class Size: No limit

Cost: FREE

Class Name: Weaving Off Your Toe: Very Beginning Backstrap Band Weaving

Length: 1.5 hours

Instructor: Tracy Erikssdotter

Description: All you need is your toe and some string, then you're ready to learn the basics of band weaving using a backstrap. In this workshop we will begin with a pre-warped "loom" to start learning the basics of waving right away. After students have become comfortable with the basics I will demo both beginning weaving patterns and how to make your own warp. Patterns will be available for students that would like to experiment on their own.

Ages: 11 and up Class Size: 10 Cost: \$5

Class Name: Intro to Inkle Weaving

Length: 2 hours

Instructor: Claire le Deyare

Description: Beginners guide to inkle weaving. Bring your own materials. Materials required: inkle loom, scissors or snips, 2 colors of cotton crochet thread in the same size (size 10 is best); the higher the number, the thinner the thread will be. Please email rangertam@gmail.com if you have questions.

Ages: 7 and up Class Size: 8 Cost: FREE

Class Name: Frisian Hats & Stitches: 7-10th Century

Length: 1.5 hours

Instructor: Yseult of Broceliande

Description: We will look at reconstructions of five hats found in archaeological digs dating from the 7-10th centuries in Frisland, the northwest coast of The Netherlands. A handout with instructions and materials will be

provided. Please bring your own snips if you have them.

Ages: 11 and up Class Size: 10

Cost: \$1

Class Name: Scroll Layout Fundamentals

Length: 1 hour

Instructor: Carrek MacBrian

Description: Laying out scrolls is complex and many questions have to be answered before pen touches paper. In this course you will learn the foundational concepts of layout and a list of decisions you need to consider to

create a successful award scroll.

Ages: 18 and older Class Size: 6 Cost: FREE

Class Name: Off-Line Footwork for Fighters

Length: 30 minutes

Instructor: Samwell Langdon

Description: A class dedicated to helping fighters learn to use footwork to exploit different angles for offense

and defense. Ages: 18 and up Class Size: 14 Cost: FREE

Class Name: Norse Jewelry Chain Experiment

Length: 1 hour

Instructor: Brynhildr Smidsdottir

Description: Join me in an exchange of ideas on an experiment based on a photo find from the Swedish Museum! If you have jewelry pliers (no teeth), and a wire weaving draw plate, please bring them with you.

Ages: 18 and up Class Size: 6 Cost: FREE

Class Name: Cutting A Reed Pen

Length: 1 hour

Instructor: Carrek MacBrian

Description: Reed pens were used by scrubs from antiquity through period. They are straightforward to make, and are a fantastic tool for any scribe to have. This class will teach you to source, prepare, cut, and customize

your own reed pen. Please bring your own calligraphy paper, ink, and (optional) protective gloves.

Ages: 18 and up Class Size: 6 Cost: FREE

Class Name: Anglo-Saxon Embroidery

Length: 1.5 hours

Instructor: Ascelin Meere of Ravenslocke

Description: Learn the techniques of the earliest surviving embroidery in Western Europe. Learn how to incorporate this into your SCA experience. Materials provided, lap frames available for loan in class.

Ages: 18 and up

Class Size: 6 Cost: \$8

Class Name: Intro to Roman Clothing

Length: 1 hour

Instructor: Tullia Saturnina

Description: Roman is fast, easy, cool, and surprisingly flattering on a wide variety of bodies. This class will cover clothing, and undergarments for people of all ages and social statuses. Bring your fabric if you want some hands-on help at the end! Contact sharon@rosecityacupuncture to request a printed handout.

Ages: 7 and up Class Size: 10

Cost: Online handout is FREE. Full color 32 page handout is \$10

FRIDAY

Class Name: Skjoldehamn Hood

Length: 1 hour

Instructor: Yseult of Broceliande

Description: Found in the far north of Norway, dated to the 11th century, the Skjoldehamn garments might be Norse or Sami (Lapp). We will look at a reproduction made to the original dimensions and discuss how it was

cut, fitted, and sewn. Hand out will be provided.

Ages: 11 and up Class Size: 10 Cost: FREE

Class Name: Caterina Sforza: Alchemist & Strategist

Length: 1 hour

Instructor: Gianna Alberti

Description: In this workshop we will cover Caterina Sforza, both her controversial and dramatic life; as well as the manuscript her son Giovanni "delle Bande Nere" Medici transcribed for posterity. Contessa Caterina recorded over 400 recipes for health & beauty'; from lip colors, creams, beard oils, hair dye, treatment for ailments: fever, headaches, epilepsy, even infertility. One of her recipes is the oldest early modern recipe for anesthesia! We will cover 4 in this workshop and participants will have the option of trying the products.

Ages: All Ages Class Size: No limit

Cost: FREE (donations accepted)

Class Name: Setting Yourself Up for Sewing Success: Fundamental Concepts

Length: 1 hour

Instructor: Genevive de Vendome

Description: Ever been frustrated by thread shedding, broken needles, pattern pieces not matching? In this class we'll discuss things like: needle size & type, thread weights, bias, ease, and other tools and concepts that will set you up for sewing success. This class is beneficial for self-taught sewists as many of these principles are not intuitive. This class is focused on machine sewing, but the topics apply to hand sewing as well.

Ages: 18 and up Class Size: No limit

Cost: FREE

Class Name: Skjoldehamn Belt & Ties

Length: 1 hour

Instructor: Yseult of Broceliande

Description: This 11th century belt was found in northern Norway, there is controversy as to whether the clothing is Sami or Norse. Learn how to make this 12 strand braided belt with colorful tassels, as well as the 12 strand braided ties found on the pants. Handouts and materials provided.

Ages: 11 and up Class Size: 10

Cost: \$1

Class Name: Developing Designs

Length: 2 hours

Instructor: Jorunn Nalbinder

Description: Do you have a design you've always wanted to add to your garb? This is a hands-on class where you can learn about making up designs for embroidery, illumination, or adornment. There are a few art basics too: color, perspective, and what I call "grace".

I will help you decide what media will work best to apply your design. We'll discuss methods to transfer your design to the surface you want to decorate and get you started. Please bring drawing paper, tracing paper, pencils, and rulers if you have them; a limited supply will be available. No handout, be prepared to take notes.

Ages: 11 and up Class Size: 20 Cost: \$5 for materials

Class Name: Making Pockets

Length: 1 hour

Instructor: Helen Gaskyn

Description: Learn to make pockets. We will explore some pocket history, discuss construction, and materials.

You will receive a pattern and instructions to make your own pockets.

Ages: 7 and up Class Size: 10 Cost: FREE

Class Name: Humoral Theory, Doctrine of Signatures, and Uroscopy

Length: 1 hour

Instructor: Seamus O'Caellaigh

Description: A beginners overview of some diagnosis techniques in period medicine

Ages: All Ages Class Size: No limit

Cost: FREE

Class Name: Making Pockets

Length: 1 hour

Instructor: Helen Gaskyn

Description: Learn to make pockets! We will explore some pocket history, discuss pocket construction and

materials. Participants will receive a handout with instructions and pattern.

Ages: 7 and up Class Size: 10 Cost: None

Class Name: Repair Station

Length: 2 hours, possibly longer if there is a need Instructor: Baroness Milisandia filia Willelmi filii Roberti

Description: Come hang out and work on minor repairs to your garb and/or armor! Materials will be provided for fabric patching, sewing supplies, basic leather supplies, some beading/jewelry supplies, etc. I am happy to consult and assist as needed.

Don't have anything needing repaired but want to hang out? Come on by, lend a hand, share skills/stories, or make something just for fun.

Ages: All Ages

Class Size: I can help 6 at a time, drop in at your leisure if you don't need assistance, or just want to hang out.

Cost: FREE (donations accepted)

Class Name: Illuminating Leather Belts

Length: 1 hour

Instructor: Krzysztof Zatorski

Description: Stamping and illumination of belts. Learn how easy it is to make your own stylish belt! I will supply

leather belts for decoration & tools to do so. If you have a mallet please bring it with you.

Ages: All Ages Class Size: 10 Cost: \$10

Class Name: How to be the Bard: Rhyme & Rhythm

Length: 1 hour

Instructor: Fino di Giove

Description: We will look at an easy rhyme/rhythm structure to help aspiring Bards write their own pieces. The last 30 minutes of the workshop will be writing & sharing our own version of a Shakespearian sonnet. Please

bring your own pen or pencil.

Ages: 18 and up Class Size: 25 Cost: FREE

Class Name: Wire Wrapped Rings

Length: 2 hours

Instructor: Melisande de Frayne

Description: Learn to make a wire wrapped ring.

Ages: 11 and up Class Size: No limit

Cost: \$5 if you make a ring for yourself, FREE if you make one for you and one for largess.

Class Name: War Shield: A Beginners Guide

Length: 1 hour

Instructor: Wilhelm Appatheker vom Schwartzwalt

Description: MEET BY THE TREE ON THE WAR FIELD. Learn the basics of how to use a war shield: stance, bracing, press & counter-press, and more! Learn how to use a war shield more efficiently and effectively. You will need to be in armor ,including helm, for this class in addition to a shield, hand protection, sword or other

weapon. You will need to have a current fighter card to attend, please bring it with you.

Ages: 18 and up Class Size: No limit

Cost: FREE

Class Name: Mace Basics: Bonk 101

Length: 1 hour

Instructor: Wilhelm Appatheker vom Schwartzwalt

Description:MEET BY THE TREE ON THE WAR FIELD. Basics on use and striking with a mace. How it is different from a sword, advantages, disadvantages, and how to not hurt your arm! This class is designed to be taken IN ARMOR for practice fighting. Bring a mace if you have one and an offhand (shield/madu/etc.) There will be limited maces available to borrow. You must be a registered heavy fighter in order to participate, bring your fighter card.

Ages: 18 and up Class Size: No limit

Cost: FREE

Class Name: Basic Kumihimo

Length: 1 hour

Instructor: Brigida Modlibog

Description: An overview of kumihimo styles, and an introduction to z-spiral and/or square cord (depending on interest). Limited starter kits available. If you want to bring your own materials please bring 1 kumihimo board,

8 spools, thread, and weighted bag.

Ages: All Ages

Class Size: No limit, kits available for 10

Cost: FREE, kits are \$10 if you want take one with you

Class Name: Beginning Scribal and Illumination

Length: 1.5 hours

Instructor: Magnifica Christel Leake

Description: A beginners introduction to scribal arts and illumination. Get a quick introduction to materials, supplies, and instructions. Try your hand at writing Thank You cards and/or painting them. You may take the cards with you or donate for Royals to use. In this class the instructor may discuss not only history and techniques, but also medieval society, religious symbols, and political commentary in illumination and notes in extant manuscripts. There will be a brief comparison of interkingdom anthropology regarding differences in how scrolls are produced. Participants will receive a starter pack with: paint brushes, paint samples, a practice pen, a note card, and a trading card.

Ages: 18 and up Class Size: 10

Cost: \$5 suggested donation

Class Name: All Grain Beer Brewing

Length: 1 hour

Instructor: Wilhelm Appatheker vom Schwartzwalt

Description: Ever wanted to brew beer from just the grains? Now is your chance to learn how! We will review history, equipment, and practical home brewing of all grain beer at home. Note this is just a discussion class,

rather than a demo. BRING YOUR ID IT WILL BE CHECKED BEFORE YOU CAN PARTICIPATE!

Ages: 21 and older *Bring your ID!

Class Size: 10 Cost: FREE

Class Name: Beginning Viking Embroidery 101

Length: 1.5 hours

Instructor: Kennari Cempestrae sjon i Holta

Description: We will begin with an introduction to simple Viking Embroidery Stitches, and is for those who are

not quite beginners. This is the first of two classes. Class requirement: be able to identify a needle.

Ages: 18 and up Class Size: 15

Cost: \$5

Class Name: Laundry Techniques Through the Ages

Length: 1 hour

Instructor: Helen Gaskyn

Description: Come join this lively and interactive class on how clothes were cleaned through the ages. We will meet at the gnome path and go down to the river to discuss and demonstrate how laundry was done. Bring a dirty item, if you want, and be prepared to get very wet.

Ages: 11 and up Class Size: 10 Cost: FREE

Class Name: Calligraphy in a Pseudo-Arabic Hand

Lenath: 1 hour

Instructor: Wilhelm Appatheker vom Schwartzwalt

Description: The purpose of this class is to teach calligraphy handwritten in English, but that embraces the Arabic style of text and matches appropriate artwork. Ductus will be provided and instructions on how to create the hand, and how to take it & make it your own. Please bring your chosen paper and pen with a 1-3 mm nib (C2-C5 in speedball sizes) and a ruler for layout. A limited supply of paper and calligraphy markers will be available.

Ages: 11 and up Class Size: 10

Cost: FREE, pens are \$5 if you'd like to keep them

SATURDAY

Class Name: Viking Cooking - Jorvik (York)

Length: 1 hour

Instructor: Jorunn Nalbinder

Description: Did the Vikings eat garlic? How did they bake? This is a 1 hour lecture on what the Vikings living in northern England probably ate or used for another purpose. We know the most about his area because the Anglo-Saxons wrote down what they were eating and commented on the Vikings. The archaeological evidence is part of the answer too. The Icelandic Sagas provide a tiny bit of evidence. Handouts including recipes will be provided.

Ages: 18 and up Class Size: 30

Cost: \$5

Class Name: Ghillie Shoes

Length: 1.5 hours Instructor: Beli Bailey

Description: Ghillie shoes will work with several different styles of clothing, most often with Iron Age Norse, in addition to any earlier periods. They are easy to make, and help make your outfit look more in style! "Bag" shoes were in style for a while because they were easy to make. Limited supplies will be available, please bring your own if you have them.

Materials Needed:

Largie piece of leather roughly 2.5-3mm thick (big enough to put both feet on plus 4 inches around each foot)

X-acto knife or leather/sharp scissors

An awl or leather punch

Pen/pencil
Cutting board
Leather needle

Threat (fake or real sinew, waxed linen thread or modern equivalent)

Leather thong

I will have some leather available for purchase, cost is \$10-20 depending on the hide.

Limited supplies will be available, please bring your own if you have them.

Ages: 11 and up Class Size: 8

Cost: \$5 if you bring your own leather. See description if you need to purchase leather during class

Class Name: Design Your Own Sion-style Pouch and Other Medieval Things to Knit

Length: 1.5 hours

Instructor: Yseult of Broceliande

Description: Like to knit and looking for period things to make? Learn about the early history of medieval knitting, get ideas, and motifs for designing your own pouches in the style of the reliquary pouches from Sion Cathedral, late 13-14th century. Please be familiar with two-color stranded knitting techniques. We'll also look at examples of various knit hats that are simpler to create. Handouts provided.

Ages: 11 and up Class Size: 10 Cost: FREE

Class Name: Pompeii PopUp

Length: 2 hours

Instructor: Gianetta del Bene

Description: Mount Vesuvius might be rumbling, but it's August 23, 79 AD, and it's the Festival of Vulcan. You're busy and you need a bite to eat. Visit a few Pompeii food market stalls and taste the foods available

before the End of the World. Stalls will be set up with food and drink with demonstrations.

Ages: All Ages Class Size: No limit

Cost: FREE (donations accepted)

Class Name: The An Tir A&S Judging Rubric: A Useful Tool for Crafters

Length: 1 hour

Instructor: Yseult of Broceliande

Description: People enter contests for many reasons, not always to win. A good rubric not only helps you place better in a competition, it can offer useful guidelines for working on any project. We will look at the rubric as a tool that you can use in a number of ways, whether or not you like to enter competitions. Download the rubric at http://arts.antir.org/forms/judging-forms/ Look for the Judging Form for Objects.

Ages: 18 and up Class Size: 10 Cost: FREE

Class Name: Fabric Doll

Length: 1 hour

Instructor: Helen Gaskyn

Description: You will receive fabric with an embroidered face to make a modern version of a medieval fabric

doll. You will also receive a pattern and instructions to complete your project.

Ages: 7 and up Class Size: 10 Cost: FREE

Class Name: Spezierie: Apothecary Shops of the Italian Renaissance

Length: 1 hour

Instructor: Gianna Alberti

Description: An overview of places (apothecary shops) people went to procure herbs, spices, medicine, household goods, pigments, and prescribed compounds that were made to order in house. These shops were at the center of daily life for everyone during our period on the Italian Peninsula. We will discuss what types of apothecary shops existed, what was sold, who visited them, and what they bought. At the end of class we will create a tincture of ambergris with the assistance of Master Seamus O'Caellaigh.

Ages: All Ages Class Size: No limit

Cost: FREE

Class Name: Making In-Period Makeup Accessible to All

Length: 1 hour

Instructor: Kseniia Aleksandrova

Description: Recreating in-period looks for modern beauty standards, personal coloring, and skill levels. Please

contact the instructor at gamergrrl77@gmail.com for the list of supplies you will need to bring with you.

Ages: 18 and up Class Size: No limit

Cost: FREE

Class Name: Witch Dolls & Clay Bodies: Figure Magic Through History

Length: 1 hour

Instructor: Marobodua Brigani

Description: Figure magic, sometimes called poppet/image/effigy magic is a form of sympathetic magic found in many folk cultures and with a well documented history stretching to ancient times. This class will look at the lineage and evolution of this practice from ancient Egyptian pharaonic magic through Iron Age Greco-Roman,

Celtic, and Germanic practices, and into the poppets of the Early Modern witch trials.

Ages: 18 and up Class Size: No limit

Cost: FREE

Class Name: "Advanced" Sewing Techniques That Are Deceptively Easy

Length: 1 hour

Instructor: Taran Daestingr

Description: Want to take your garb to the next level but intimidated by all thecomplex sewing techniques you'll

have to learn? Fear not!

Ages: 18 and up Class Size: 15

Cost: FREE

Class Name: For the Living and the Dead: Celtic Funerary Rituals

Length: 1 hour

Instructor: Marobodua Brigani

Description: Death is universal; so every culture has grieving/funerary/memorial rituals. What did the funerary rituals look like for the Celts? This talk will draw on archaeology, history, ethnography, and folklore to identify elements of ritual from the Iron Age Celts into the medieval Gaelic kingdoms. I will also discuss ritual structure to highlight the core elements that are appearing in these rituals.

Ages: 11 and up Class Size: No limit

Cost: FREE

Class Name: Introduction to Copper Working

Length: 1 hour

Instructor: Luiggi Giovanni di Rossi

Description: Learn how to work copper cold as well as guidance moving forward to more complicated construction techniques. Students will construct their own penannular brooch out of copper wire using hammering and shaping techniques. Students will be provided guidance on how to select materials, how to utilize cold connections as well as what can be done when fire is available, and how to properly finish their projects to bring out the best result. Students will be able to take their completed penannular brooch with them, as well as an understanding of basic jewelry techniques.

Ages: 11 and up Class Size: 10 Cost: FREE

Class Name: German Beer Drinking

Length: 1 hour

Instructor: Wilhelm Apotheker vom Schwartzwalt

Description: Curious about the varieties of German beer? Com sample a few of the best still made today! With tasting notes, flavor profiles, and notes on historical styles this course is designed to give you an introduction to a few beers you may not have had a chance to try before. 21 AND OLDER, BRING YOUR ID AS IT WILL BE CHECKED BEFORE YOU CAN PARTICIPATE.

Ages: 21 and older *BRING YOUR ID

Class Size: 10

Cost: FREE (donations accepted)

Class Name: Viking Embroidery: The Next Step, Putting It Together 102

Length: 1.5 hours

Instructor: Kennari Cempestrae sjon i Holta

Description: Part 2 of the Introduction to viking Embroidery class. You've learned the stitches, now what? Students will begin to create a Viking panel or Viking sleeve cuffs and seam treatments using the knowledge

from Viking Embroidery 101

Ages: 18 and up Class Size: 15

Cost: \$5 if you didn't attend Viking Embroidery 101, FREE if you took the first class

Class Name: Introduction to Leather Working

Length: 1 hour

Instructor: Luiggi Giovanni di Rossi

Description: overall view of the process of creating a project from leather. Students will learn how to identify leather, and which types to use for which project, as well as how to properly construct the item using various connection techniques. This course will also include an overview of decoration and treatment to provide strength/beauty to the item.

Ages: All Ages

Class Size: No limit Cost: FREE

Vigils and Parties

Vigils

CASSANDRA DEVEROUX - ORDER OF THE PELICAN, AN TIR

FRIDAY - 7:00PM - UNREMARKABLE DITCH ENCAMPMENT

Come join Cassandra and celebrate her admittance into the Order of the Pelican.

TRACY ERIKSDOTTIR - ORDER OF THE LAUREL, WEST

SATURDAY - IMMEDIATELY FOLLOWING GRAND COURT - BARONY OF ALLYSHIA ENCAMPMENT

Tracy Eriksdottir known modernly as Tracy Shapiro is being elevated to the Order of the Laurel by Her Majesty of the West at An Tir West War during Grand Court. Her vigil and celebration will be combined and happen immediately following her elevation court. The gracious Excellencies of Allyshia, Baron Luiggi and Baroness Brigida, have agreed to host the festivities in the camp of the Barony of Allyshia.

As the vigilant wishes to maintain an all-age's acceptable family friendly atmosphere there will be a snack table with non-alcoholic beverages only.

If you would like to help, please coordinate with Magnifica Christel Leake.

Parties

BIG GAY ROOT BEER SOCIAL

THURSDAY - 8:00PM TILL MIDNIGHT - BARONY OF GLYN DWFN ENCAMPMENT

West Coast Clan Blue feather is bringing it back again! We'll be buying even more ice cream and root beer this year to try to meet demand. Donations of root beer, ice cream, or money to defer costs are gratefully received! Contact damir@westkingdom.org with questions or to volunteer!

What: BIG GAY ROOT BEER SOCIAL! When: Thursday, June 29th 8pm-Midnight Where: Barony of Glyn Dwfn Encampment

"ADULT" BAKE SALE FUNDRAISER FOR THE TREVOR PROJECT.

FRIDAY - 3:00PM TILL 5:00PM - BARONY OF TYMBERHAVENE ENCAMPMENT

The Yellow Veil (a known world-wide courtesan interest group) will be at West/AnTir War. It's our 20th Anniversary year as a group! To celebrate-we are holding an "adult" bake sale-with slightly "naughty," or boozy, goodies to tickle your fancy (and perhaps other bits) and your tastebuds. All proceeds will be donated to The Trevor Project (https://www.thetrevorproject.org), an organization that helps LGBTQ youth—which, btw, gets a 100% rating on Charity Navigator. This is an 18+ fundraiser—21+ if buying a "boozy" treat—so bring your id. Cash only please! In the Shire of Tymberhavene encampment. Look for the pink tent!

What: "Adult" Bake Sale Fundraiser for the Trevor Project

When: Friday, Une 30th - 3:00pm till 5:00pm Where: Barony of Tymberhavene Encampment

Emergency Plans

EMERGENCY RESPONSE

Our event site is located some distance from the nearest emergency response centers in Gold Beach and Port Orford. Also, cell service is, for all intents and purposes, unavailable. With that in mind, what are our expectations for you in an emergency?

ISSUES REQUIRING AMBULANCE / POLICE / FIRE DEPARTMENT

The site owner has a landline. It is available for use in any emergency situation. The site owner's house is located directly across the road from the gate entrance. They leave the front porch light on all night. **Emergency numbers:**

Gold Beach Police / Curry County Sheriff (541) 247-3242 (800) 543-8471

Site address: Lazy J Moore Ranch 96029 Euchre Creek Rd. Gold Beach, OR 97444

They will need to know the following information: Type of emergency: fire, medical, or criminal?

Site address: Which gate is closest to the emergency?

WAR STAFF NEEDS TO KNOW THAT EMERGENCY SERVICES HAVE BEEN CALLED! If you call on your own, please find a staff member, tell them the details, and they will alert the autocrat.

WILDLAND FIRE

hillside.

It is possible that a wildfire will occur in the hills behind or around the site. If that happens, do not panic!

We are advised by the local officials to shelter in place (stay where you are), leaving the road open for fire fighting equipment to travel to the fire. The area around the site is privately owned, so their fire response is quick and effective. If the situation changes, you will be advised by site staff or local authorities to leave.

CASCADIA EARTHQUAKE AND/OR TSUNAMI

The Pacific Northwest has a long history of infrequent yet very large earthquakes. In the unlikely event that we experience an earthquake Drop, Cover, and Hold On!

Once the shaking stops, gather your loved ones (friends, spouses, children and animals), and head for the nearest hill. *Do not plan on getting to your vehicle and driving out!* There are two bridges between the site and Hwy 101 which may be knocked down. The steep hills above the road may slide. Just head for a

Climb at least 150 feet in elevation. **Do not wait to see if a wave has been generated!** This is how many people die in tsunamis. *For mobility challenged individuals, please make



arrangements within your camp, or with neighboring camps, to help get you to safety.*

In the case of a distant earthquake that generates a tsunami, we will try and issue warnings. Several staff are on various alert/warning distribution lists, and the Sheriff's office knows we are out here. Technically, we are above the Distant Earthquake Tsunami evacuation level, but it would be unfortunate to be technically correct and swept out to sea.





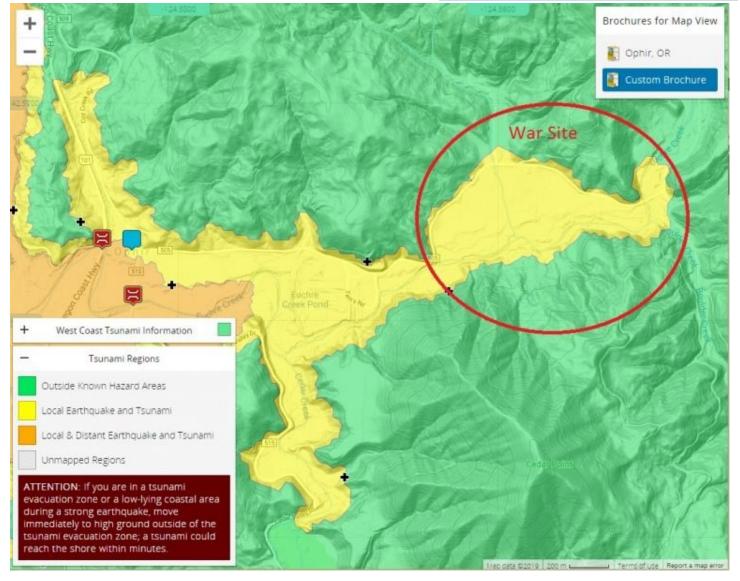
COVER your head and neck with one arm and hand

- If a sturdy table or desk is nearby, crawl undermeath it for shelter
 If no shelter is nearby, crawl next to an interior wall (away from windo
 Stay on your knees, bend over to protect vital organe



HOLD ON until shaking stops

- . Under shelter; hold on to it with one hand; be ready to move with your



Hand Front Channel	Dominus Marcus Longinius Rufus, KSCA Maestro Francisco de Salamanca, OP
Head Event Stewards	Whan to learn to run the war? Email us at EventStewards@antirwestwar.org
War Exchequer	Master Arontius of Bygelswade
Pre Registration Coordinator	Gwyneth Blackthorne PreReg@antirwestwar.org
Land Reservation -Land Steward -RV Coordinator -Merchant Coordinator	— HL Jacob Redbourne, <u>Land@antirwestwar.org</u> Send RV questions to the Land Steward. Baroness Elsbeth Cameron, OL <u>Merchant@antirwestwar.org</u>
Gate	<u>Viscountess Ceridwen ferch Morgan</u>
Royal Liaison	HE Dagmar Yollotli, stephaniefaith86@gmail.com
Arts and Sciences Area Coordinator	Baronin Elsa Näherin van Aurec, OP <u>e.wolfsbane@gmail.com</u>
War Council -War Marshal in Charge -An Tir Warlord -West Kingdom War Marshal -Heavy Fighting Scenario Director -Rapier/Cut & Thrust MIC and Scenario Directors -Missile Combat Marshal	Baron Justin de Leon Earl Edward Ean Anderson Sir Leohtulf of the Silver Hills Jarl Thorfinn the Cruel Dionadar Feradach MacTralin Master Raven of Drachenheim HL Rashida bint Yusuf
Target Archery MIC	Ivar the Old <u>ivartheold@westkingdom.org</u>
-Thrown Weapons	Interested in organizing Thrown Weapons at ATWW? Email us at EventStewards@antirwestwar.org
Equestrian MIC	Siobhan ni Seaghdha, OP <u>diannekarp@gmail.com</u>
Youth Activities	Interested in running youth activities at the war? Email us at EventStewards@antirwestwar.org
Volunteer Coordinator	Kennari Cempestrae i Holtasjona
Gold Key	Lady Helen Gaskyn
Heralds In Charge	Baroness Anne FitzRichard Annefitzrichard@westkingdom.org

